

# Weston Bell-Geddes

Objective: An opportunity to further develop my abilities in the field of immersive media and game development utilizing my programming, immersive media and photography skills.

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## EXPERIENCE

### **The David Labkovski Project, Calabasas — VR Developer**

May 2018 - May 2019

Created a portable virtual reality museum installation 'The World That Was' based on the works of Holocaust artist David Labkovski. The user explores Labkovski's artwork by stepping into a painting and interacting with people, objects and history. The installation was developed with the Shoah foundation and will travel the world, translated into five languages.

## EDUCATION

### **University of Southern California, CA — B.A. Interactive Entertainment**

AUGUST 2019 - PRESENT

Incoming freshmen at the School of Cinematic Arts. Prospective minors in video game design and management and video game programming.

### **Viewpoint School, Calabasas, CA**

Diploma with honors. GPA 3.98/4.0.

## PROJECTS

### **Virtual Reality Game/Experience Development**

Developed and published a total of eight independent virtual reality apps on Viveport and Steam. Please see online portfolio.

### **Microphotography**

Two year photography project taking 30,000 magnified photos of a Chinese blue beetle. Developed and published VR app.

### **Board Game Design and Publishing**

Designed and manufactured a board game entitled 'Freakin Fractals.' Raised \$1,172 in Kickstarter campaign.

## TECHNICAL SKILLS

Adobe Photoshop, Blender, C++, iMovie, Microsoft products (Word, Excel, Powerpoint), Scheme, SolidWorks, Unity, Unreal Engine 4, Valve Source SDK Visual Studio and XCode

## HONORS

### **Scholastic Art and Writing**

Received a silver medal, four gold keys, five silver keys and two honorable mentions

### **L.A. Natural History Museum**

**Nature Photo Contest** First Place, 9-12 (12)

**Calabasas City Council** Innovation Award (12)

**AAPT Physics Photo Contest** Honorable Mention (12)

**Photography of the Year** (12)

**Art Departmental Award** (12)

**Indie Zone VRLA 2018**

**USC Creating Reality Hackathon** Awarded a Windows Mixed Reality Developer Kit (11)

**Computer Science** Departmental Award (10)

## INTERESTS

Learning new skills, teaching, robotics, piano, photography, hiking, board games, making funny things (like a voice activated lemonade stand)